

1 Vector Calculus

We focus in this section on the 3-dimensional vector space.

We can write vectors using orthogonal unit vectors along the coordinate axes, e.g.

$$\mathbf{v} = v_x \mathbf{i} + v_y \mathbf{j} + v_z \mathbf{k}$$

You should be very familiar with the basic vector algebra such as addition, magnitude, etc. The dot and vector products are defined as follows:

- dot/inner product:

$$\mathbf{a} \cdot \mathbf{b} = a_x b_x + a_y b_y + a_z b_z$$

where

$$\mathbf{a} = a_x \mathbf{i} + a_y \mathbf{j} + a_z \mathbf{k}$$

$$\mathbf{b} = b_x \mathbf{i} + b_y \mathbf{j} + b_z \mathbf{k}$$

and it can be shown that

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \angle (\mathbf{a}, \mathbf{b})$$

- cross/vector product:

$$\mathbf{v} = \mathbf{a} \times \mathbf{b} = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{bmatrix} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

\mathbf{v} is perpendicular to the plane of \mathbf{a} and \mathbf{b} , with its direction defined by the right-hand rule. Geometrically, $|\mathbf{v}| = |\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| |\sin \angle (\mathbf{a}, \mathbf{b})|$ is the area of the parallelogram constructed by \mathbf{a} and \mathbf{b} .

In more details, the determinant form of the vector product is obtained as follows. Based on the right-hand rule and the definition of cross products, we have

$$\begin{aligned} \mathbf{i} \times \mathbf{i} &= 0, \quad \mathbf{i} \times \mathbf{j} = \mathbf{k}, \quad \mathbf{i} \times \mathbf{k} = -\mathbf{j} \\ \mathbf{j} \times \mathbf{i} &= -\mathbf{k}, \quad \mathbf{j} \times \mathbf{j} = 0, \quad \mathbf{j} \times \mathbf{k} = \mathbf{i} \\ \mathbf{k} \times \mathbf{i} &= \mathbf{j}, \quad \mathbf{k} \times \mathbf{j} = -\mathbf{i}, \quad \mathbf{k} \times \mathbf{k} = 0 \end{aligned}$$

and hence

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= (a_x \mathbf{i} + a_y \mathbf{j} + a_z \mathbf{k}) \times (b_x \mathbf{i} + b_y \mathbf{j} + b_z \mathbf{k}) \\ &= a_x b_y \mathbf{k} - a_x b_z \mathbf{j} - a_y b_x \mathbf{k} + a_y b_z \mathbf{i} + a_z b_x \mathbf{j} - a_z b_y \mathbf{i} \end{aligned}$$

which exactly equals the determinant formula.

To see the intuition of $|\mathbf{v}| = |\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| |\sin \angle (\mathbf{a}, \mathbf{b})|$, let \mathbf{a} be aligned with the \mathbf{i} axis and \mathbf{b} be decomposed as $|\mathbf{b}| \cos \angle (\mathbf{a}, \mathbf{b}) \mathbf{i} + |\mathbf{b}| \sin \angle (\mathbf{a}, \mathbf{b}) \mathbf{j}$ (if not, we can rotate \mathbf{a} and \mathbf{b} by the same angle to achieve the alignment). Then

$$\begin{aligned} |\mathbf{v}| &= |\mathbf{a} \times \mathbf{b}| = ||\mathbf{a}| \mathbf{i} \times (|\mathbf{b}| \cos \angle (\mathbf{a}, \mathbf{b}) \mathbf{i} + |\mathbf{b}| \sin \angle (\mathbf{a}, \mathbf{b}) \mathbf{j})| \\ &= ||\mathbf{a}| \mathbf{i} \times |\mathbf{b}| \sin \angle (\mathbf{a}, \mathbf{b}) \mathbf{j}| \\ &= |\mathbf{a}| |\mathbf{b}| |\sin \angle (\mathbf{a}, \mathbf{b})| \end{aligned}$$

Triple scalar product:

$$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c} = \mathbf{c} \cdot (\mathbf{a} \times \mathbf{b})$$

is the volume of the parallelepiped constructed by \mathbf{a} , \mathbf{b} , and \mathbf{c} .

Let f be a scalar function of x , y , and z . ∇f is the **gradient** vector

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial z} \end{bmatrix}$$

and we can write

$$\nabla f = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k}$$

from which we can define the gradient operator

$$\nabla = \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z}$$

Divergence and Curl: if

$$\mathbf{F} = F_x \mathbf{i} + F_y \mathbf{j} + F_z \mathbf{k}$$

then the divergence (a scalar) is defined by

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z}$$

and the curl by

$$\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{vmatrix}$$

Exercise 1. Let \mathbf{a} , \mathbf{b} , and \mathbf{c} be 3-dimensional vectors. Prove that

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \cdot \mathbf{c}) \mathbf{b} - (\mathbf{a} \cdot \mathbf{b}) \mathbf{c}$$